

Creative Fun with History!

Going-Goofy Game:

Puritans, Separatists, and the Church of England

Players:

Puritan's team: Each player on this team needs to have a white cloth on his or her arm to symbolize that the Puritans wanted to purify the Church of England.

Separatist's team: Each player on this team needs to have a blue cloth tied on his or her arm to symbolize that the Separatists wanted to separate from the Church of England. That is why they left England and crossed the waters to go to Holland and then to America (these were the Pilgrims!).

Church of England: One person per turn to be "it."

You need to have an agreed-upon spot to be "jail."

This is basically a game of tag. The person designated to be the Church of England tries to tag each person in the game, regardless of his or her team membership. When a person is tagged, he or she goes immediately to "jail." When all the members of one team have been tagged, they lose, and the play ceases. A new Church of England player is chosen from the losing team, the teams trade cloths (becoming the opposite team in the process), and play resumes. Continue until exhausted!

To liven the game up a bit, you may choose to add this variation: When the Church of England approaches to tag you, you may hold your nose with one hand and your toe with the other, which will make you "safe." If you aren't able to hold that position, the Church of England can jail you.