

Crowns

Supplies

- 4 cones
- Sponge balls or sponges, 1 for every 2 players
- 4–6 buckets or kiddie pools filled with water
- Crowns, at least 5 per child (see Pre-Prep)
- 2 rectangular tables
- 10 plastic cups to stack into a pyramid
- Large squirt gun (“water cannon”)

Pre-Prep

1. Create a play space using cones to make a big square, 75 x 75 feet. (Or whatever size you are able to make.)
2. Fill buckets or pools and spread them out throughout the play space.
3. Make or buy 2-D crowns. To make, use the pattern inside the front cover. Run on yellow card stock and cut. Or, use yellow or gold card stock, paper plates, or poster board and cut into simple crowns. Or, buy crowns online or at a teacher supply store.
4. Scatter the crowns around the play space.
5. Set up the two parallel tables and the enemy castle, which is a pyramid of 10 plastic cups set up on the table. See Class Time Directions #4.

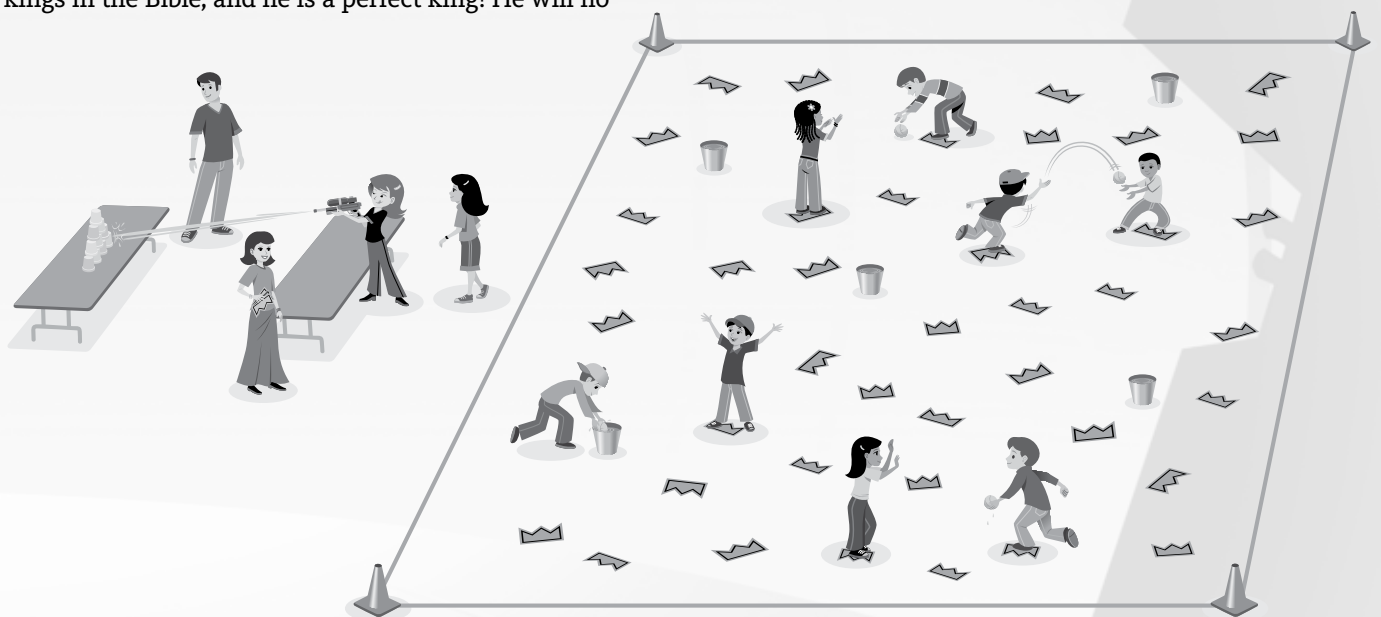
Teaching Tie-In

What qualities do you think would be important for a good king to have? Take responses. Jesus is called the King of kings in the Bible, and he is a perfect king! He will no

longer be wearing a crown of thorns like he wore before he died. In the future, he will be crowned with glory and honor. The Bible says in Revelation 19:12 that on his head will be many crowns (diadems in ESV). Let’s remember King Jesus and his many crowns as we play this game with many crowns.

Class Time Directions

1. Have the players pair up, and give each pair one sponge ball or sponge.
2. Every player stands on one crown. Pairs should try to stay near each other.
3. On “Go!” each player with a sponge ball tries to pass the ball in the air to his partner. If the ball is caught, the catcher picks up the crown he is standing on. The catcher then runs with the ball and crown to another crown and throws, from that crown, to his partner. Each time a catch is made, another crown is picked up. If the ball isn’t caught, the pair must wet their ball and move to stand on different crowns. When a pair has collected ten crowns, they go to the castle.
4. At the castle, which is two parallel tables about 20 feet apart, the team will turn in their 10 crowns for the opportunity to shoot the water cannon (squirt gun) at the enemy castle (a pyramid of stacked plastic cups). Each partner gets one full cannon to try to destroy as much of the enemy castle as possible. Note: Squirt guns can be refilled at the kiddie pools or buckets.
5. After they take their turns, they return to the game to try to get 10 more crowns and another opportunity.



- Leaders should rescatter the collected crowns throughout the game.
- Rather than a traditional winning team, the kids “win” by earning the right to use the water cannon. They enjoy this!

Tip Corner

You may want to laminate the crowns.

Super Simple Ideas

Outdoor Option: High Voltage Verse Review Race

Make a start line. Divide kids into teams of 4–5 each. Position leaders at five intervals on the playing field, spaced out as far apart as possible, with each leader assigned a different day’s verse. Divide the kids into teams, and have them spaced out all over the playing area as well. Teammates should not stand next to each other.

Before play begins, review the five verses from the week (found on the inside cover of this guide, or on the Resource DVD-ROM for Pre-Primaries or Toddlers). Then on “Go!” each team runs to a leader, circles that leader, and says one of the verses in unison. Note: If a leader already has a team circled around him and another team arrives, the second team must wait or go to a different leader.

If the team says the verse correctly, they move to another leader and do another verse. If they get it wrong, the leader says it to them and then they try again. They stay at that spot until they get that verse correct. The first team to correctly say all five verses and get to a designated finishing point wins.

Indoor Option: This Is a What?

Before class, gather a bucket of play animals. These can be stuffed or rubber or whatever you have around—even pictures.

Remind the players that at creation, God gave Adam the job of naming the animals. (Wouldn’t that be fun?) In the new heaven and new earth, the Bible says the wolf will lie down with the lamb, so we know there will be animals there as well. Maybe there will be all kinds of animals we’ve never seen before! I wonder what their names will be!

To play this animal-oriented game, players sit in a circle. The leader pulls an animal from the bucket and says, for example, “This is a lion” as he hands it to the first player in the circle. The first player says, “A what?” and hands the animal back. The leader repeats, “A lion” and hands it back to the first player, who then tells the next person, “This is a lion.” That person says, “A what?” and hands it back to the first person, who hands it back to the leader. This pattern continues with the animal going farther around the circle. When the lion is about halfway around the circle, the leader now pulls out another animal and starts the process over, starting in the opposite direction this time. This results in much fun and confusion, especially when both animals meet.

Just for the Younger Set

Option 1: Streets of Gold

Kids walk on a gold or yellow line that meanders. The line can be made from yellow duct tape, strips of yellow poster board, yellow paint (in the grass), or yellow chalk (on a hard outdoor surface). As the kids move along the streets of gold, the leader shouts out different ways to move (e.g., take baby steps, hop, skip, jump up and down, take giant steps).

Option 2: Race Through Space

Kids will have a blast in this space-themed obstacle course. Position leaders around to help kids remember what to do where.

First, run to crumpled foil balls (moon rocks) and pick one up using oven mitts, transferring it to a basket. Then run through many balls (the planets) that are scattered on the ground without touching any. Next, cool off by running through the sprinkler because you got too close to the sun. Then travel to the other end of the galaxy where it’s cold and far from the sun. Put on a winter coat, then

take it off. Now step through a hula hoop that has a few stars hanging from it (a star field). Finally, crawl through a tunnel (a time tunnel) and run back to where you started. (The tunnel can be a large box on its side, a kids’ play tunnel, or a couple chairs put together.)

Option 3: Jet Packs

Create pretend jet packs by spray painting two 2-liter bottles silver for each jet pack. Attach the bottles, side by side and upside-down, to a 6x6-inch piece of sturdy cardboard using zip ties or Gorilla Glue®. Attach orange and red felt or tissue paper “flames” to the bottom openings. Attach straps with cording or string so the kids can wear them like draw-string bags or backpacks.

Mark a start and finish line. Let the kids take turns running as fast as they can with the jet packs on, from start to finish. They will love it, and you can remind them that a jet pack won’t get to them to heaven—only trusting in Jesus Christ alone for salvation will!